U. S. S. Shangri-La

CV-38

PERSONAL INFORMATION BOOKLET

KEEP this book with you when on board

DO NOT take this book ashore

RESTRICTED

U. S. S. SHANGRI-LA

Personal Assignments

(Enter this data as soon as Watch Quarter and Station Bill is posted.)

Name
(First) Middle) (Last)
Div. A Sect. 2 Watch PORT
Bunk No. Locker No.
Compt. Deck Frame
Div. musters at Frame No on
side Flight Deck or foul
weather at Frame No on
side Hanger Deck.
Fire Station
Abandon Ship at
Watch in Port
Cold Iron Watch (Engineers Only)
Use Washroom at
Use Head at
Division Officer is
Junior Division Officers
Division Petty Officers

BATTLE STATIONS

There are nine conditions of readiness on the Shangri-La. All of them may not affect you. Conditions one, two and three apply to everyone. Conditions 11, 12 and 13 apply to Air Department only. Conditions 21, 22 and 23 apply to the Ship, but not to Air Department. Enter below your station for each condition. Remember, whenever a condition is passed, proceed quietly and on the double to your station. A smart ship is a quiet ship.

General Qu	arte	ers	 	
Condition	2		 	
Condition				
Condition	11			
Condition	12		 	
Condition	13			
Condition	21		 	
Condition				
Condition	23		The state of	

GENERAL NOTES

Name (First)	(Middle) (La	1100

(Rate)

(Division)

USS SHANGRI-LA (CV-38) % Fleet Post Office, New York, N. Y.

Telegrams, both outgoing and incoming, will be censored. Telegrams will be kept to an absolute minimum and used only in an emergency. The following is the type of address to be used on telegrams:

4	(Name)
Rate	Division
% C	SHANGRI-LA (CV-38) ommandant Fifth Naval District

- 2. If in doubt as to any matter, see your section CPO or anyone of your Division Officers.
- 3. Learn something new about the ship or your job every day. Ignorance is not bliss aboard a warship in wartime. Ignorance could cost the life of yourself,

a shipmate, or the loss of a ship. Learn your way about the ship as soon as possible. Learn the location of every space in your department and what it contains. Learn your own job letter perfect and then find out all you can about the job of the rest of the people stationed in your space. Skill and knowledge has saved many a ship and many a life.

LAUNDRY

The division Laundry Petty Officer will check all division laundry in and out of laundry. No one else is permitted in laundry spaces. All clothing will be properly stencilled in accordance with Navy Regulations. Laundry will be submitted before 0800 on day assigned to division by Executive Officer.

Name of Laundry Petty Officer for your division is:

(Name)

(Rate)

MESSING NOTES

You will be served in line at service
table Nolocated in Compart-
ment Line forms tailing aft
at hatch frame, Hangar deck.
You will sit down to eat in Compartment
watch will have priority in mess line and
serving to this section will commence at
(1) (2) (3)

The second relief section will be served while relieving section is eating and relieving. Section coming off watch will fall in at end of line as soon as relieved.

> WASTE HELPS THE ENEMY TAKE ALL THE FOOD YOU WANT, BUT EAT ALL YOU TAKE!

NOTICE

Officers' country is restricted and will be entered only on official duty. It will not be used as a short-cut or passageway except when required in carrying out official duties.

LEARN THE NAMES OF ALL
SHIP'S OFFICERS AND
THE DUTIES THEY
PERFORM.

In transacting business with officers it must be rememered that their rooms are not their offices. Do your business in the department office to which the officer is assigned.

NUMBERING OF COMPARTMENTS

There are 210 frames in the SHANGRI-LA numbered from bow to stern. A frame is an athwartship rib extending up from the keel to which the side plates are secured. The ship is divided into three sections. From the bow to frame 79 is the "A" section; from frame 79 to frame 150 is the "B" section; from frame 150 to the stern is the "C" section.

The decks are numbered from the top of the island down to the double bottoms as follows:

Navigation Bridge—0600
Flag Bridge—0500
Communication Platform—0400
Flight Deck—0300
Gallery Deck—0200
Forecastle Deck—0100
Hangar Deck—100
Second Deck—200
Third Deck—300
Fourth Deck—400
First Platform—500
Second Platform—600
Hold—700
Double Bottoms—800-900

Compartments are numbered from forward aft, with even and odd numbers on both port and starboard sides.

The letter following the compartment number indicates the use of the compartment:

A-Storerooms

B-Battery Locker

C-Ship and Fire Control

E-Machinery

F—Fuel

G—Gasoline L—Living

Lub—Lubricating Oil

M—Magazines

T—Trunks and Passages

V-Voids W-Water

Break down a compartment number and analyze it. For example, take B-438-A, which is the Main Issue Room.

The letter "B" preceding the number indicates the section of the ship, in this case the middle section between frames

79 and 150.

The first digit of the number (or in case the first digit is zero [0], then the first two digits of the number) indicates the number of the deck on which the compartment is located, in this case the fourth deck below. The balance of the number indicates the compartment number in that section of the ship, in this case compartment 38 in section B on the fourth deck.

The letter "A" following the number indicates the use of the compartment, in

this case, storeroom.

Important Places and How to Get There ADMIRAL'S CABIN

Frames 70-74—Comp. A-0213-L—Gallery Deck, forward.

From hangar deck ascend ladder at frame 79, starboard side. At top of ladder turn around and proceed forward onto the catwalk. Turn left and proceed to the second door on the right. Turn right and pass through one space. On the left at bulkhead 74 is the Admiral's Cabin.

FLAG OFFICE

Frames 79-86—Comp. B-201-1EL—Second Deck, center line.

Descend to second deck through hatch at frame 75 starboard side of hangar deck. Walk aft to frame 86, turn right and go as far straight ahead as possible. On right at frame 86 is Flag Office.

CAPTAIN'S CABIN

Frames 70-74—Comp. A-2013-L—Gallery Deck, forward.

Ascend ladder at frame 79 starboard side of hangar deck two decks to gallery deck. At the top of the ladder turn around and proceed forward onto the catwalk. Turn left and proceed to the second door on the right, turn right and pass through one space. On the right at bulkhead 75 is the Captain's Cabin.

CAPTAIN'S OFFICE

Frames 91-93—Comp. B-201-1EL—Second Deck, port side.

Descend to second deck through hatch at frame 109 on starboard side of hangar deck. Walk forward through Marine's berthing to passage at frame 100, port side. Walk forward to frame 92, turn left.

EXECUTIVE OFFICER'S STATEROOM

Frames 79-86—Comp. B-201-EL—Second Deck, port side.

Descend to second deck through hatch at frame 75 on hangar deck, starboard side. Walk aft to frame 80.

EXECUTIVE OFFICER'S OFFICE

Frames 93-100 — Comp. B-201-1EL— Second Deck, midships.

Descend to second deck through hatch at frame 109 on starboard side of hangar deck. Walk forward through Marine's berthing to passage at frame 100, port side. Walk forward to frame 93, turn right. Follow passageway.

GUNNERY OFFICE

Frames 86-91—Comp. B-201-EL—Second Deck, port side.

Descend to second deck through hatch at frame 109 on starboard side of hangar deck. Walk forward through Marine's berthing to passage at frame 100, port side. Walk forward to frame 90, turn left.

LOG ROOM (ENGINEERING OFFICE)

Frames 93-100 — Comp. B-201-1EL— Second Deck, port side.

Descend to second deck through hatch at frame 109 on starboard side of hangar deck. Walk forward through Marine's berthing to passage at frame 100, port side, walk forward to frame 95, turn right.

AIR OFFICE

Frames 93-96 — Comp. B-0201-AL—Gallery Deck, port.

From the hangar deck at frame 90 ascend two decks to the gallery deck. Go through passageway to amidship passage; go forward to frame 90. Air Office is inboard of deck edge elevator, in gallery deck.

HULL OFFICE (DAMAGE CONTROL AND FIRST LIEUTENANT)

Frames 80-86—Comp. B-201-1EL—Second Deck, port side.

Descend to second deck through hatch at frame 109 on starboard side of hangar deck. Walk forward through Marine's side. Walk forward to frame 83, turn left.

SUPPLY OFFICE (STORES & DISBURSING)

Frames 82-91 — Comp. B-201-1EL— Second Deck, port side.

Descend to second deck through hatch at frame 109 on starboard side of hangar deck. Walk forward through Marine's berthing to passage at frame 100, port side. Walk forward to frame 84, turn right.

SHIP'S STORE NO. 1 Frames 90-93—Comp. B-304L.

From hangar deck through hatch at frame 109 go below to third deck. Proceed forward on port side. Store on left B-304L.

SHIP'S STORE NO. 2 Frame 136-139—Comp. B-318L—Third Deck, port side.

Descend hatch from main deck at frame 151-S. Go inboard through C-201L to and down ladder 149 in B-220L, then through quick-closing door No. 3-142-2. Store is forward on port side of compartment.

FORWARD ENGINE ROOM B-4-1

Frames 100-111.

Second platform, amidships.

Descend hatch from hangar deck at frame 109 to third deck. Proceed inboard at frame 107 to center line at which point is located trunk B-422-T. Go below through hatch three decks.

NO. 1 FIREROOM B-2-1

Frames 86-93-Second platform.

Descend hatch 3-87-1 in Compartment B-304L to trunk B-407T, then down to fireroom.

NO. 2 FIREROOM B-3-1

Frames 93-100-Second platform.

Descend hatch 3-94-1 in Compartment B-306L to trunk B-414T, then down trunk to fireroom.

NO. 3 FIREROOM B-5-1

Frames 111-121-Second platform.

Descend hatch 3-112 in Compartment B-312E to trunk B-426T, then down to fireroom.

NO. 4 FIREROOM B-6-1

Frames 121-131—Second platform.

Descend through hatch 3-130 in B-315L to trunk B-434T, then down to fireroom.

AFTER ENGINE ROOM B-7-1

Frames 131-142-Second platform, aft.

Descend through hatch from hangar deck at frame 109 to third deck. Proceed aft on starboard side to frame 131. After passing frame 131 turn inboard through first door on right to Compartment B-324L. Locate trunk B-438T in center of compartment and descend three decks.

CHAPLAIN'S OFFICE AND LIBRARY

Frames 142-150—Comp. B-219L—Second Deck, starboard side.

Descend to the second deck through hatch at frame 150 on starboard side of hangar deck. Walk forward to frame 148.

DAMAGE CONTROL, CENTRAL STATION, PLOTTING ROOM AND I. C. ROOM

Frames 67-79—Compts. A-615-16-17-18-C—Second platform, forward.

Descend through hatch on hangar deck at frame 75 to third deck. Turn inboard to Compartment A-321-1L. At this point in the center is located trunk A-322T. Proceed below through trunk to sixth deck. The above stations are located at bottom of ladder on sixth deck.

LAUNDRY ISSUE ROOM

Frame 121-125—Comp. B-201-8L—Second Deck, midships.

From hangar starboard deck descend hatch at frame 126 starboard. Descend to second deck. Issue room is on left at frame 125.

LAUNDRY RECEIVING ROOM

Frame 130—Comp. B-430-E—Fourth Deck, center.

From hangar deck descend hatch at

frame 105 port to second deck.

Descend from second deck through hatch at frame 109 port to third deck. Proceed aft two compartments and down hatch outside crew's galley. Receiving room is at foot of the ladder.

SICK BAY

Frames 166-176—Comp. C-316-2L—Third Deck, aft.

Descend to third deck through hatch at frame 167 starboard on hangar deck.

POST OFFICE

Frames 117-121—Comp. B-201-7L—Second Deck, port side.

Descend to second deck through hatch at frame 120 forward to passageway in B-201-7L then aft to Post Office.

ELECTRICAL WORK SHOP

Frames 100-107—Comp. B-309-2LE— Third Deck, center.

Descend to third deck through hatch at frame 109 on hangar deck. Turn left and walk to passageway on port side, then forward to frame 104 Compartment B-309-2LE.

CREW'S BAKERY

Frames 121-131 — Comp. B-317L — Third Deck, starboard side.

Descend to third deck through hatch at frame 126 starboard on hangar deck. Walk outboard to hatch in B-213-1L, then down ladder to bakery.

CREW'S GALLEY

Frames 121-130—Comp. 315-L—Third Deck, center.

Descend to third deck through hatch at frame 126 starboard on hangar deck. Walk outboard to hatch in B-213-1L then down ladder to third deck and inboard to B-315L.

SODA FOUNTAIN

Frames 70-79—Comp. B-321-1L—Third Deck. port.

Descend to third deck. Walk forward to frame 79 Compartment B-321-1L.

PRINT SHOP

Frames 100-107—Comp. B-309-2LE—Third Deck, center.

Descend to third deck through hatch at frame 109 on hangar deck. Print shop is at first door inboard at foot of ladder.

AIR PLOT

Frames 89-93 — Comp. B-0601-C — Island Structure, Navigating Bridge.

From frame 90 hangar deck starboard side ascend ladder to flight deck level. Then turn and go aft to frame 93, ascend ladder three flights, and then go directly forward to frame 93.

CHART ROOM

Frames 86-89 — Comp. B-0601-C — Island Structure, Fourth Deck.

From frame 90 hangar deck starboard side ascend ladder to flight deck level. Go forward to frame 86, ascend ladder two decks. Then proceed to catwalk on outside of island structure and ascend one more ladder, then go forward.

PHOTO LAB.

Frames 82-93—Comp. B109L—Hangar Deck, starboard side.

From the hangar deck go aft through the passageway at frame 79, starboard side, to frame 82.

WARDROOM MESSROOM

Frames 50-751/2 — Comp. A-210-1L — Second Deck, forward.

Descend to second deck through hatch at frame 75 starboard side of hangar deck. Walk forward to frame 74, turn left into passageway and first door on right is entrance to Wardroom.

COMBAT INFO CENTER (CIC)

Frames 70-79 — Comp. A-723-C — Hold, Starboard center line.

Descend from second deck through hatch at frame 80, port to third deck. Walk forward to opposite Ship's Service Store at frame 72 and descend through W. T. Trunk A-322-T to the Hold.

CODE ROOM AND COMMUNICATION OFFICE

Frames 82-89 — Comp. B-0205-L — Gallery deck.

From frame 90 on hangar deck, starboard side, ascend ladder two decks to gallery deck. At the top of the ladder go straight forward to frame 86. On the right is the door to the Coding Room and Comm. Office.

AEROLOGICAL OFFICE

Frames 107-112 — Comp. B-0307-AT — Island structure, Comm. Platform.

From frame 90 on hangar deck, starboard side, ascend ladder three decks to Flight Deck. Either go forward or aft and take first door to Flight Deck, then go aft on Flight Deck to frame 106, comp. B-0307T. Ascend ladder one deck, turn and walk aft to frame 107.

WARRANT OFFICER'S MESSROOM

Frames 58-64 — Comp. A-314-1L — Third deck.

Descend to third deck through hatch at frame 75 on hangar deck. Walk through passage 3-75-1 then forward through passage 3-67-2 to frame 64 compartment A-314-1L.

FLAG PLOT

Frames 82-86 — Comp. B-0501-C — Island Structure, Flag Bridge.

From frame 90 hangar deck ascend three decks to flight deck. Walk forward and ascend first ladder (frame 86) two decks. At top of ladder dead ahead is Flag Plot.

BARBER SHOP, TAILOR SHOP AND COBBLER SHOP

Frames 111-121 — Comp. B-425-AL — Fourth deck, port side.

Descend from hangar deck through hatch at frame 109 or 105 to third deck. Proceed to port side and then aft to compartment B-312-E. Go below through second hatch on inboard side. To the left at bottom of ladder is the barber shop. The tailor shop is just aft and the cobbler shop inboard on athwartships passageway.

RADIO I AND FLAG RADIO

Frames 82-89 — Comp. B-0403-C — Island structure, Comm. Platform.

From frame 90 hangar deck ascend three decks to flight deck. Walk forward and ascend ladder at frame 86 one deck. On right at top of ladder is Radio I and Flag Radio.

SMALL STORES

Frames 100-111 — Comp. B-419-A — Fourth deck, port side.

Go below from hangar deck through hatch at frame 109 or 105 to third deck. Take athwartship passageway to center. Go left down ladder to compartment B-418-A. Turn inboard to first door on left.

GENERAL WORKSHOP REPAIR LOCKER No. 5

Frames 111-121 — Comp. B-312E — Third deck, port side.

Descend to third deck through hatch at 105 port side of hangar deck. Walk aft to frame 115 compartment B-312-E.

METAL WORKSHOP

Frames 111-121 — Comp. B-121-E — Hangar deck, starboard side.

Enter through frame 123 starboard side hangar deck. Then turn right through frame 121.

MAIL BOXES

- Forecastle deck, frame 23, starboard side and adjacent to down ladder.
- Passageway 2-75-4, second deck, port side, just outside Wardroom Messroom.
- 3. Post Office.
- 4. Frame 111, Compartment B-201-1EL, starboard side.
- 5. Frame 166, Compartment C-209-L, starboard side.

ATTENTION!!!

It is of the utmost importance that all personal mail be mailed aboard ship, unsealed, and in accordance with the ship's censorship regulations.

DAMAGE CONTROL

Material Conditions -

X-Ray - In-port condition

Yoke — Cruising condition

Zebra — General Quarters

Classification of Fittings —

X - closed at all times

Y - closed at sea

Z—closed at General Quarters, Condition Zebra, open at other times to permit operation of the ship, for access to battle stations, and for habitability.

W— open during General Quarters, (Condition Zebra) in order to fight the ship.

CLOTHING AND SMALL STORES

Purchases shall ordinarily be made for cash only. Health and comfort issues will be made on small stores slip provided proper certification is secured from the Commanding Officer. You are required to have a full bag of REGULATION clothing, properly marked. Mark it as soon as you draw it. The Bluejacket's Manual, Chapter 2, tells how to do it.

GET RID OF YOUR NON-REGULA-TION CLOTHING NOW. You can be an individualist after the war is over.

LUCKY BAG

This is where clothing and personal effects are turned in when they are left adrift. It is also the place where you may turn in for safe-keeping those personal articles that you cannot stow in your locker.

LIBERTY

Liberty will be granted as shown on the Plan of the Day. Your appearance will be checked at the gangway by the Officer of the Deck before you leave the ship. Non-regulation clothing of any sort shall not be worn by any member of the ship's crew. Uniform must be clean and neat.

Exchanges of Duty

1. Exchanges of liberty for men in the duty section will not be granted except for real emergencies. In emergencies, exchange between men of equivalent rates and duties may be granted between liberty and standby section. Do not make appointments for the day you are in duty section; it will only lead to disappointments.

On Leaving the Ship

- 1. Salute the Officer of the Deck.
- Hold your identification card in your left hand where the O.O.D. can see it, and say to him, "I request permission to leave the ship, Sir."
- Salute the colors when going over the side.

(If you want to take some of your own property ashore, get a property pass from your Division Officer or the Officer of the Deck. Be prepared to open the package for the O.O.D.'s inspection.)

While away from the ship be sure not to lose your identification or liberty card. You will be held strictly responsible for their safe-keeping. Guard them as you would your money. It is a serious offense to let another person use your liberty or identification card.

While on Liberty

- Keep your cuffs buttoned, hat squared, and obey without question any orders of the shore patrol. Take pride in the manner of your saluting and in your uniform and appearance.
- DO NOT TALK SHOP. You never know who may overhear your remarks. Where you have been, what you've seen, and where you're going is nobody's business but your own.
- HAVE A GOOD TIME—But be sure it is the kind that leaves no regrets.

On Returning Aboard

- At the top of the gangway, face and salute the colors.
- Hold your identification card in your left hand, salute the O.O.D. and say, "I report my return on board, Sir."
- 3. Drop your card in the box on the quarterdeck.

LEAVE

Maybe we'd better not talk about that. When leave can be granted, not more than ten (10) percent of the ship's complement can be permitted to be away at the same time. When practicable, emergency leave will be considered, but only after emergency conditions have been investigated. It's tough—so is war!

ABSENCE OVER LEAVE OR LIBERTY

The chronic leave breaker is a fellow nobody can trust. He's a rotten shipmate. If you have to do his work while he's A.O.L.—he doesn't care. If the ship sails without him and you have to stand his watches that's O. K. by him too. He never expects to get advanced in rating, so what does he care what his record looks like?

Most men manage, one way and another, to get back to the ship on time. See that YOU do. If you don't, the Captain will listen to your story; you'd better be able to prove it, and it better be good; he's heard all the old ones.

Don't stay away from the ship because you're plastered. That's the very time you should head for home. If one of your shipmates is making heavy weather of it and headed for trouble, lend a hand to help get him home.

SMOKING

The fire hazard on a carrier is everpresent. YOU MUST OBEY THE SHIP'S SMOKING REGULATIONS.

The throwing overboard of matches, cigarettes, cigars or pipe dottle is forbidden. This goes whether the butts are live or dead. There is always the possibility of gasoline leaking overboard. Serious fires have been started this way.

Don't smoke while walking about the ship. This goes at all times and in all places. It is necessary in order to guard against thoughtless carrying of lighted cigarettes, cigars, or pipes into areas where smoking is forbidden and to avoid the risk of dropping them or producing showers of sparks by brushing them against something.

NO SMOKING AREAS:

The Hangar Deck The Flight Deck

Catwalks and gun stations adjacent to Flight Deck

Gas Tank areas

Trash room

Galleys, Pantries and Bake Shop

Holds and Storerooms (except machinery operating spaces)

Paint mixing room

Magazines and handling rooms

In the presence of ammunition or inflammable and explosive materials Areas adjacent to fuel oil and gasoline

vents.

Weather decks during darken ship.

Throughout the ship when taking on or discharging fuel oil or gasoline

During emergency drills

In all compartments and areas in the vicinity of boats being fueled in the water

In boats

When engaged in work on the ship's

UNIFORM

A sloppy looking individual is pretty apt to be sloppy in everything he does.

Keep Clean! You can keep clean without wasting water. The old-timer did it on half a bucket a day. Turn on the shower and wet down; turn it off and soap down; turn it on and rinse off. That's all there is to it—and it doesn't take much more than ½ a bucket of water. WASTING WATER WILL NOT BE TOLERATED. If it is wasted, it will be rationed.

Wear the Prescribed Uniform. Get rid of any non-regulation articles you may have. If you're smart you'll do it now, and not wait until you're ready to go ashore. The uniform must be complete. If it's dungarees, it must be a complete suit; if it's undress blues, it must be undress blues, complete.

Keep you Shoes Shined.

Neckerchiefs. When you take off your neckerchief, untie it, unroll it, and fold it up like a handkerchief. When you have it pressed—you should have it pressed out flat, not folded. When you put it on, roll it and tie it so that the knot is at

the bottom of the V in your jumper. It was never intended to be tied up under your chin like a bow tie. Neither is it to be folded and pressed like a string tie.

Socks. WHITE SOCKS SHALL NEVER BE WORN WITH ANY UNIFORM AT ANY TIME ON BOARD SHIP. They may be worn ashore with white uniform only. The Uniform Regulations authorize their wear with white uniforms only. If you should have to abandon ship, they are shark bait. Besides, they look unsightly.

Hats. Get a white hat big enough to fit you. Wear it square on your head, or tilted slightly forward. Square hats with the sides bent down over the ears don't go. You can wear a zoot suit after the war if you want to. So long as you are in the Navy, try to look like a bluewater sailor—round hat and square jaw.

Hair. Flowing locks are all right on gigolos, movie actors, violinists and small town hicks, Get yours cut to look like you are—a sailorman. You can grow all the hair you want on your chest.

Beards. No Beards.

Wear your uniform and carry yourself as if you were proud of both. You have a right to be. And if you aren't, you can't expect anybody else to be.

DON'TS

- 1. Don't lean or sit on lifelines or railings. It's lubberly.
 - 2. Don't throw anything overboard.
- 3. Don't gamble. Why? Because sooner or later you're bound to lose to the Master-at-Arms and the Welfare Fund.
 - 4. Don't spit to windward. Don't spit!
- 5. Don't mess with any machine, gadget or apparatus that isn't your business.
- 6. Don't leave large sums of money in your locker.
 - 7. Don't beat up your mess trays.
- 8. Don't put your dirty feet—everybodys are dirty—on the paintwork. Your shipmate has to scrub it.
- 9. Don't bring pets, cameras, liquor, radios, or electric appliances on board.
- 10. Don't throw rubbish around the decks for somebody else to clean up.
 - 11. DON'T KEEP A DIARY.

DO'S

(There aren't as many of these as there are Don'ts)

- If you find any clothing, turn it in to the Master-at-Arms. It is a courtmartial offense to have the clothing of another in your possession — no matter how you got it.
- If you lose or break any ship's gear or equipment, report it immediately to your Division Officer.
- 3. If you find any valuables, turn them in to the Executive Office.
- 4. At all emergency drills and General Quarters, when going to your station, GO ON THE DOUBLE AND KEEP QUIET.

GO FORWARD AND UP ON THE STARBOARD SIDE.

- GO AFT AND DOWN ON THE PORT SIDE.
- 5. Important all hands evolutions for the care and preservation of ship's equipment (electrical).

DO'S (Continued)

- (a) Always replace caps on Sound Power telephones and lighting outlets. Should the covers be left off by careless shipmates, replace them and prevent water from entering the outlet. Water in these outlets will place vital circuits out of commission.
- (b) Sound power telephones are the most important means of battle communications. Take particular care of your telephones and demand that your shipmates do likewise.
- (c) Keep steam-tight globes on all lights so equipped. Do not remove globes from standing lights as you may endanger the ship by showing a light to the enemy.

OBSCENITY

When you hear a man talking in a loud, obscene and filthy fashion, you'll probably be right if you guess he's trying to show how tough he is. The chances are also pretty good that he's a boot. Filthy language will not be tolerated. It stinks in the Navy just as much as it does at home.

MILITARY COURTESY

Politeness and thoughtfulness for the other fellow, whether he is your Division Officer or an Apprentice Seaman, go a long way toward making it possible for 2,000 men to live and work cooped up together without getting in each other's hair. Remember that.

Be careful about saluting, about giving a cheerful "Aye-Aye, Sir"— and don't forget the "Sir." Uncover in Officer's Country; stand at "Attention" when you know you should. Take pride in doing these things. They are the mark of a self-respecting sailorman who knows his job. Your officers, including the Captain, are no better men than you are. They know it. You don't have to prove it by being impolite. We're all Americans and proud of it! The salute, standing at attention, addresing an officer as "Sir" are just part of the Navy way of being polite. You had a different way of doing it

in civilian life but it amounted to the same thing.

ABOVE ALL DON'T FORGET TO THINK ABOUT THE OTHER FELLOW

The fantail is the Griping Department. If you want to gripe, go there and look out over the wake and gripe to the sea gulls. Then if you can't stand it any longer, ask for a transfer to Attu or the Fiji Islands.

"THE DAY"

We can all expect to work hard for months to get ready for battles that will be fought and finished in minutes. When those minutes come, we're going to win or lose, depending on how much we knew and how well we can do our jobs. Make no mistakes about it, the Japs and the Germans have as much guts as we have. They're tough babies. We've got to know our business better than they do. Now is the time to start learning. Don't wait for somebody to teach you; ask questions and start learning for yourself.

IT'S AN ALL-HANDS JOB. THIS MEANS YOU!

REMEMBER!

This ship is driven by steam. It takes water to make steam and it takes fuel oil to run our evaporators, which convert sea water to fresh water, which in turn is used in our boilers to make steam. So, DON'T WASTE WATER, as it costs us in fuel oil.

CAPTAIN Capt. J. D. Barner, USN
HEADS OF DEPARTMENTS
Executive Officer — —Comdr. J. F. Quilter, USN
Air Officer— —Comdr. F. E. Wigelius, USN
Navigator Comdr. F. A. Nusom, USN
Engineer Officer— —Comdr. G. E. Howell, USNR
1st Lieutenant— —LtComdr. K. E. Curley, USN
Gunnery Officer— —LtComdr. J. D. Reilly, USN
Supply Officer— —LtComdr. A. A. Pabst, USNR
Medical Officer— —LtComdr. N. L. Barr, USNR
Chaplain— —LtComdr. P. L. Mitchell, USNR
Disbursing Officer— Lt. (jg) G. E. Flather, USNR
OWN OFFICERS
Div. Officer
Jr. Div. Officer
OWN PETTY OFFICERS
CPO's
PO's