

GETTING UNDERWAY AND ANCHORING BILL

20-1 GENERAL:-

Getting Underway and Anchoring on the LSM will be an "All Hands" evolution. The Getting Underway and Anchoring Bill, therefore, assigns stations and duties for all personnel on board for these operations.

20-2 STATION ASSIGNMENTS:-

The assignment of stations for Getting Underway and Anchoring will be in accordance with TABLE 20-1 below:

TABLE 20-1

STATION ASSIGNMENTS

DIV.	RANK OR RATE	STATION	DUTIES
	Commanding Off.	Bridge	Officer of the Deck.
	Exec. Officer	Forecastle	In charge forward.
	Gunnery Officer	Bridge	Assists Commanding Officer.
	Eng. Officer	Aft & Engine Room	In charge aft & engine room.
<u>CREW</u>			
<u>SHIP CONTROL</u>			
D	BM1c	Bridge	Boatswain's Mate of Watch.
SC	QM1c	Pilot House	Steersman.
S	Y2c	Pilot House	Annunciators.
SC	SM2c	Bridge	Visual signals.

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TABLE 20-1 (cont'd.)

STATION ASSIGNMENTS

20-2

DIV.	RANK OR RATE	STATION	DUTIES
<u>SHIP CONTROL</u>			
SC	SM3c	Bridge	Visual signals.
SC	RM1c	Radio Room	Operator.
SC	RT2c	Radio Room	Radio repairs.
SC	RdM2c	Radar Room	Operator.
SC	RdM3c	Radar Room	Operator.
SC	RM2c	Bridge	Telephones; relief operator.
S	SK1c	Bridge	Telephones.
SC	RM3c	Bridge	Telephones.
SC	QM3c	Steering Engine Room	Stand-by telephone.
E	EM2c	Gyro Compass Room	Gyro.
<u>ANCHOR WINDLASS</u>			
D	CBM	Forecastle	Petty officer in charge.
D	Cox	Superstr. Deck	Windlass brake.
D	MoMM2c	Superstr. Deck	Windlass brake.
D	Slc	Forecastle	Hose.
D	S2c	Forecastle	Anchor buoy line.
E	Flc	Forecastle	Telephones.
D	Slc	Forecastle	Anchor detail.

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TABLE 20-1 (cont'd.)

STATION ASSIGNMENTS

20-2

DIV.	RANK OR RATE	STATION	DUTIES
<u>STERN ANCHOR</u>			
D	BM2c	Stern	Petty officer in charge.
D	S1c	Stern	Brakeman.
D	S2c	Stern	Lines.
D	S2c	Stern	Anchor buoy.
E	MoMM2c	Stern	Engine operator.
E	MoMM3c	Stern	Stand-by.
E	EM3c	Stern	Telephones.
<u>ENGINE ROOM</u>			
E	CMoMM	Engine Room	Petty officer in charge.
E	MoMM1c	Engine Room	Starboard throttle.
E	MoMM1c	Engine Room	Port throttle
E	MoMM2c	Engine Room	Oiler.
E	MoMM3c	Engine Room	Pumps.
E	MoMM3c	Engine Room	Telephones.
E	EM1c	Engine Room	Distribution board & generators.
E	F1c	Engine Room	Messenger.

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TABLE 20-1 (cont'd.)

STATION ASSIGNMENTS

20-2

DIV.	RANK OR RATE	STATION	DUTIES
<u>GUN CREWS</u>			
D	GM2c	Gun Nos. 1, 3, or 5	Gunner.
E	F2c	Gun Nos. 1, 3, or 5	Range setter, loader, talker.
D	S1c	Gun Nos. 2, 4, or 6	Gunner.
E	F2c	Gun Nos. 2, 4, or 6	Range setter, loader, talker.
<u>SPECIAL DETAIL</u>			
S	SC1c	Galley	Regular.
S	SC3c	Galley	Regular.
S	StM1c	Officer's Quarters	Regular.
S	StM2c	Officer's Quarters	Regular.
D	S2c	Galley	Mess cook.
D	S2c	Galley	Mess cook.
E	F1c	Galley	Mess cook.
S	PhM1c	Hospital Room	First aid.

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20-3 PROCEDURE:-

The Commanding Officer will notify all heads of departments as to the time of getting underway or

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20-3 PROCEDURE:-

anchoring. These officers will see that all necessary preparations in their respective departments are completed prior to getting underway and anchoring; they will report their departments ready to the Officer of the Deck.

The Officer of the Deck will see that the hydro-compass is started eight hours prior to getting underway. He will also be responsible for seeing that all routines and inspections for getting underway and anchoring are carried out and report the ship's readiness to the Commanding Officer at least 15 minutes prior to the time set.

- (a) TABLE 20-2 below, sets forth the procedure to be followed in the order of events, by the Officer of the Deck, when getting underway.

TABLE 20-2

PROCEDURE FOR GETTING UNDERWAY

TIME	EVENT
45 minutes prior to getting underway	(1) Man and test all ship control telephones; secure after testing. (2) Test steering gear. (3) Test anchor engine & windlass. (4) Test voice tube communication. (5) Clear ship's side.
30 minutes prior to getting underway	(1) Test engine room order telegraph. (2) Warm up and test main engines after securing permission from Commanding Officer (3) Have CBM take ship's draft; enter data in ship's log & quartermaster's notebook.

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TABLE 20-2 (cont'd.)

PROCEDURE FOR GETTING UNDERWAY

20-3

TIME	EVENT
15 minutes prior to getting underway	<ol style="list-style-type: none">(1) Test wheel and bridge instruments.(2) Station special sea detail in accordance with TABLE 20-1.(3) Pass word:—"All departments prepare to get underway."(4) Check to ascertain if all special sea detail stations are manned & ready.(5) Heave short.(6) Report ready for getting underway to Commanding Officer.
When ordered by Commanding Officer	<ol style="list-style-type: none">(1) Notify engine room to stand by to answer all bells.(2) Up anchor; clean and secure.(3) Shift colors, lower jack and anchor ball if used.(4) At night, turn off anchor lights and turn on underway lights or darken ship as prescribed.(5) Notify gyro room of speed and latitude.
After clearing harbor	<ol style="list-style-type: none">(1) Station regular sea details.(2) Secure special sea details.

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NOTE: Whistle will not be used on getting underway. For testing whistle, permission must be obtained from senior officer present.

(b) TABLE 20-3 following sets forth the procedure to be followed, in the order of events, by the Officer of the Deck, when anchoring.

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TABLE 20-3

PROCEDURE FOR ANCHORING

20-3

TIME	EVENT
30 minutes before anchoring	<ol style="list-style-type: none"> (1) Pass the word as to the time ship expects to anchor. (2) Prepare anchor for letting go. (3) Pipe down all scrubbed clothes and bedding.
15 minutes before anchoring	<ol style="list-style-type: none"> (1) Pass the word, "Go to your stations all special sea details." (TABLE 20-1) (2) Check to ascertain if all special sea details stations are manned & ready. (3) Test anchor windlass. (4) Test ship control telephones. (5) Notify engine room of approaching anchorage. (6) Report ship ready for coming to anchor to Commanding Officer.
Anchoring	<ol style="list-style-type: none"> (1) Let go the anchor. (2) Shift colors; at night turn out running lights and turn on anchor lights if used. (3) Have CBM take ship's draft; enter data in ship's log & quartermaster's notebook. (4) Notify engine room and gyro-room to secure main engines & gyro (secure only when so directed by Commanding Officer). (5) Station regular port watch details; secure special sea details.

NOTE: Whistle will not be used on anchoring. For testing whistle permission must be obtained from Senior Officer Present.

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